

# Package: hexsmoothR (via r-universe)

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**Type** Package

**Title** Hexagonal Grid Smoothing for Satellite Data

**Version** 0.2.0

**Description** Creates hexagonal grids and applies spatial smoothing to satellite raster data. Provides tools for extracting environmental variables from TIF files and applying Gaussian-weighted spatial smoothing using 'Rcpp' for performance. The workflow has two steps: (1) extract raster data into hexagonal grids, and (2) apply N-order neighbour smoothing with customisable weights.

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**URL** <https://maxmlang.github.io/hexsmoothR/>,  
<https://github.com/MaxMLang/hexsmoothR>

**BugReports** <https://github.com/MaxMLang/hexsmoothR/issues>

**Encoding** UTF-8

**Depends** R (>= 4.0.0)

**LinkingTo** Rcpp

**Imports** Rcpp (>= 1.0.0), sf (>= 1.0.0), terra (>= 1.6.0),  
exactextractr (>= 0.8.0)

**Suggests** testthat (>= 3.0.0), knitr, rmarkdown, Matrix, ggplot2,  
gridExtra, withr

**VignetteBuilder** knitr

**RoxygenNote** 7.3.2

**SystemRequirements** GDAL (>= 3.0), GEOS (>= 3.8), PROJ (>= 6.0), C++17

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**Config/pak/sysreqs** libabsl-dev cmake libgdal-dev gdal-bin libgeos-dev libssl-dev libproj-dev  
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compute_topology	<i>Compute spatial topology and weights for hexagonal smoothing</i>
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## Description

Finds spatial neighbours and computes Gaussian-based weights for smoothing. Neighbours are computed up to ‘neighbor\_orders’ orders (1st-order = touching, 2nd-order = neighbours of neighbours, etc.). Weights decay with order using a Gaussian kernel.

## Usage

```
compute_topology(
  grid,
  projection_crs = NULL,
  neighbor_orders = 2,
  sigma = NULL,
  center_weight = 1,
  neighbor_weights_param = NULL,
  adaptive_sigma_factor = 0.5,
  sample_size = 100
)
```

## Arguments

grid	sf object with polygonal geometries (or a list of sf objects).
projection_crs	CRS used for distance calculations. Default ‘NULL’ selects an appropriate UTM zone via [ <code>get_utm_crs()</code> ].
neighbor_orders	Number of neighbour orders (positive integer).

sigma	Gaussian bandwidth. 'NULL' (default) auto-computes from 'avg_distance' and 'adaptive_sigma_factor'.
center_weight	Weight for the centre cell.
neighbor_weights_param	Optional list of length 'neighbor_orders' with per-order weights (overrides Gaussian computation).
adaptive_sigma_factor	Scaling factor for auto-sigma.
sample_size	Cells to sample for the average-distance estimate.

**Value**

List (or named list of lists if 'grid' was a list) containing 'neighbors', 'weights', 'avg\_distance', 'sigma', 'grid\_ids', 'grid\_indices', 'neighbor\_orders'.

**Weight computation**

- 'sigma = avg\_distance \* adaptive\_sigma\_factor' (auto-bandwidth) when 'sigma' is 'NULL'. - For order N: weight  $\sim \exp(-N^2 / (2 * \sigma^2))$ . - All weights (including 'center\_weight') are normalised to sum to 1.

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 create\_grid

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*Create hexagonal or square grids for spatial analysis*


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**Description**

Creates regular hexagonal or square grids over a study area. The function automatically handles coordinate-system transformations and ensures proper grid alignment.

**Usage**

```
create_grid(
  study_area,
  cell_size,
  type = c("hexagonal", "square"),
  projection_crs = NULL,
  id_column = NULL,
  return_crs = 4326,
  check_size = TRUE,
  max_cells = 1e+06
)
```

**Arguments**

study_area	sf object containing polygonal geometries defining the study area. May be in any CRS.
cell_size	Grid cell size (see Details for units).
type	"hexagonal" (default) or "square".
projection_crs	CRS used for grid construction. Default 'NULL' selects an appropriate UTM zone via [ <code>get_utm_crs()</code> ]. Pass an EPSG code or CRS string to override.
id_column	Optional column name in 'study_area' for creating separate grids per unique value. If supplied, returns a named list of grids.
return_crs	CRS for the output grid (default WGS84). The grid is transformed to this CRS after creation.
check_size	Whether to warn when the grid is very large (default TRUE).
max_cells	Maximum number of cells allowed before stopping (default 1,000,000). Set to 'NULL' to disable.

**Details**

**\*\*Cell size units depend on the projection CRS:\*\*** - Projected CRS (UTM, etc.): 'cell\_size' is in **\*\*metres\*\***. - Geographic CRS (WGS84): 'cell\_size' is in **\*\*degrees\*\***.

Use a projected CRS for real-world analysis. If 'projection\_crs' is 'NULL' (the default), an appropriate UTM zone is chosen automatically using [`get_utm_crs()`].

Hexagons are pointy-topped; 'cell\_size' is the flat-to-flat distance (width between opposite edges).

**Value**

sf object containing the grid (or named list of sf objects when 'id\_column' is given). Each grid cell carries 'grid\_id' and 'grid\_index'.

**Examples**

```
## Not run:
library(sf)
study_area <- st_sf(geometry = st_sfc(
  st_polygon(list(matrix(c(-5, 35, 5, 35, 5, 45, -5, 45, -5, 35),
    ncol = 2, byrow = TRUE))),
  crs = 4326
))
hex_grid <- create_grid(study_area, cell_size = 1000, type = "hexagonal")

## End(Not run)
```

---

extract\_raster\_data     *Extract raster data into a hexagonal grid*

---

### Description

Primary function for extracting raster values into hexagonal grid cells. CRS transformations are handled automatically: each raster is reprojected (or the grid is reprojected to the raster's CRS) so that the underlying call to [`exactextractr::exact_extract()`] always sees matching CRSs.

### Usage

```
extract_raster_data(
  raster_files,
  study_area = NULL,
  cell_size = NULL,
  hex_grid = NULL,
  sample_fraction = 1,
  random_seed = 42,
  fun = "mean"
)
```

### Arguments

<code>raster_files</code>	Named character vector of file paths OR named list of <code>'terra::SpatRaster'</code> objects.
<code>study_area</code>	Optional sf polygon used for cropping each raster and to define the grid CRS.
<code>cell_size</code>	Hex cell size, in the units of the grid CRS. Required when <code>'hex_grid'</code> is not supplied.
<code>hex_grid</code>	Optional sf hexagonal grid to use instead of creating one.
<code>sample_fraction</code>	Fraction of grid cells to keep (default 1).
<code>random_seed</code>	Seed for reproducible sampling.
<code>fun</code>	Aggregation function passed to <code>'exactextractr::exact_extract()'</code> (default <code>"mean"</code> ).

### Value

List with components

**'data'** Data frame with `'cell_id'`, `'x'`, `'y'` and one column per raster.

**'hex\_grid'** The sf grid that was used (sampled, if applicable).

**'cell\_size'** The cell size used.

**'extent'** Extent of the first raster (after cropping).

**'variables'** Names of the rasters.

**'n\_cells'** Number of cells in `'data'`.

**Input flexibility**

'raster\_files' may be either a named character vector of file paths or a named list of 'terra::SpatRaster' objects. All inputs may be in different CRSs from one another and from the grid - the function handles cropping and transformation per raster.

**CRS handling**

- If 'study\_area' is supplied, the grid is created in the study area's CRS. - Otherwise the grid is created in the first raster's CRS. - For each raster, the grid is transformed to the raster's CRS before extraction (so cell-size units are honoured exactly once, in the grid CRS).

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```
find_hex_cell_size_for_target_cells
```

*Find a hexagonal cell size that yields approximately a target number of cells*

---

**Description**

Uses a binary search over 'cell\_size\_min' / 'cell\_size\_max' to find the flat-to-flat distance that produces approximately 'target\_cells' hexagons.

**Usage**

```
find_hex_cell_size_for_target_cells(
  study_area,
  target_cells,
  cell_size_min = NULL,
  cell_size_max = NULL,
  tol = 0.05,
  max_iter = 20,
  projection_crs = NULL
)
```

**Arguments**

study_area	sf object (polygons).
target_cells	Desired number of hexagons (positive integer).
cell_size_min	Minimum cell size to try. Default 'NULL', in which case the search range is derived from the bounding box of 'study_area' so it works for either projected (metres) or geographic (degrees) input.
cell_size_max	Maximum cell size to try. See 'cell_size_min'.
tol	Convergence tolerance (fraction of 'target_cells').
max_iter	Maximum binary-search iterations.
projection_crs	Optional CRS for grid construction (passed to ['create_grid()']).

**Value**

Cell size (flat-to-flat distance) closest to 'target\_cells'.

---

get\_utm\_crs

*Get an appropriate UTM CRS for a study area*

---

**Description**

Determines the appropriate UTM coordinate reference system (CRS) for a given study area based on the longitude/latitude of its centroid.

**Usage**

```
get_utm_crs(study_area)
```

**Arguments**

`study_area` sf object representing the study area. May be in any CRS; it will be transformed to WGS84 (EPSG:4326) internally for the centroid calculation.

**Value**

Character string with the UTM CRS, e.g. "EPSG:32630" for UTM 30N.

**Examples**

```
## Not run:
library(sf)
study_area <- st_sf(geometry = st_sfc(
  st_polygon(list(matrix(c(-5, 35, 5, 35, 5, 45, -5, 45, -5, 35),
                        ncol = 2, byrow = TRUE))),
  crs = 4326
))
get_utm_crs(study_area) # "EPSG:32630"

## End(Not run)
```

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hex\_flat\_to\_edge      *Convert between hexagon measurements*

---

### Description

Helper functions to convert between different hexagon measurements. For a regular hexagon, the circumradius equals the edge length, so the "edge" and "circumradius" helpers are mathematically identical (provided for clarity at the call site).

### Usage

```
hex_flat_to_edge(flat_to_flat)

hex_flat_to_circumradius(flat_to_flat)

hex_edge_to_flat(edge_length)

hex_circumradius_to_flat(circumradius)
```

### Arguments

flat_to_flat	Flat-to-flat distance (between opposite edges).
edge_length	Edge length of the hexagon.
circumradius	Circumradius (centre to vertex).

### Details

- 'hex\_flat\_to\_edge()': flat-to-flat distance to edge length - 'hex\_flat\_to\_circumradius()': flat-to-flat distance to circumradius - 'hex\_edge\_to\_flat()': edge length to flat-to-flat distance - 'hex\_circumradius\_to\_flat()': circumradius to flat-to-flat distance

### Value

Numeric value in the same units as the input.

### Examples

```
hex_flat_to_edge(1000)            # ~577.35
hex_flat_to_circumradius(1000)   # ~577.35
hex_edge_to_flat(577.35)        # ~1000
hex_circumradius_to_flat(577.35) # ~1000
```

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smooth\_variables      *Apply spatial smoothing to variables on a hexagonal grid*

---

### Description

Smooths variables using the topology produced by [`compute_topology()`]. Uses the compiled C++ implementation when available; if the C++ call fails for an unexpected reason, falls back to the pure-R implementation and re-raises clear validation errors.

### Usage

```
smooth_variables(
  variable_values,
  neighbors,
  weights,
  hex_indices = NULL,
  var_names = NULL
)
```

### Arguments

variable_values	Named list of numeric vectors (one per variable).
neighbors	List of neighbour lists (per order). Either the ‘neighbors’ element of a topology, or the topology object itself.
weights	List with ‘center_weight’ and ‘neighbor_weights’. Either the ‘weights’ element of a topology, or the topology object itself.
hex_indices	Integer vector of cell indices to process. Defaults to all cells.
var_names	Character vector of variable names. Defaults to ‘names(variable_values)’.

### Value

Named list with one entry per variable. Each entry contains:

- ‘raw’: the original (unsmoothed) centre-cell values
- ‘weighted\_combined’: weighted average of centre + all neighbours
- ‘neighbors\_<N><suffix>’: mean of neighbours at order N (e.g. ‘neighbors\_1st’, ‘neighbors\_2nd’, ‘neighbors\_3rd’)

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